

# Program

## Merit Badges



Merit Badge	Prerequisites	Extra Commitments (material/time)	Difficulty
Archeology	None	8, 9	Difficult
Archery	None	5, Material Costs ~\$3.75*	Difficult
Astronomy	None	4, 6, 8	Moderate
Athletics	3b, 3d, 5, 6b	None	Moderate
Basketry	None	Material Costs ~\$19.50*(2 baskets/stool)	Easier
Camping	9a	None	Moderate
Canoeing	None	None	Difficult
Chess	None	None	Moderate
Climbing	None	None	Moderate
Cooking	4	\$20.00 Supplemental Food Fee	Moderate
Emergency Preparedness	1, 2c, 6c, 8b	7, 8b	Difficult
Engineering	None	None	Moderate
Environmental Science	None	4	Difficult
Fingerprinting	None	None	Easier
First Aid	1, 2d	None	Moderate
Fish & Wildlife Management	None	6a	Moderate
Fishing	None	Bring fishing pole	Easier
Forestry	None	1	Moderate
Game Design	None	6	Moderate
Geocaching	None	9	Moderate
Geology	None	None	Moderate
Hiking	4, 5, 6	4, 5, 6	Difficult
Indian Lore	None	Possible Materials Cost	Easier
Insect Study	5, 6, 9, 10	4	Difficult
Journalism	None	None	Moderate
Leatherwork	None	Material Costs ~\$4.50*(leather kits)	Easier
Lifesaving	1	7, 9, 10, 11, 12	Difficult
Mammal Study	None	None	Easier
Moviemaking	None	None	Moderate
Nature	None	None	Moderate
Orienteering	None	7, 8, 9, 10	Moderate
Personal Fitness	1b, 8	8	Difficult
Photography	None	4	Moderate
Pioneering	None	10	Difficult
Pottery	None	5	Moderate
Public Speaking	None	None	Moderate
Radio	None	9b	Difficult
Reptile & Amphibian Study	8	9	Moderate
Rifle Shooting	None	2Ak, 1	Difficult
Rowing	None	None	Difficult
Signs, Signals, and Codes	None	7	Moderate
Shotgun Shooting	None	2k, Ammunition ~\$10.00 - \$25.00*	Difficult
Small Boat Sailing	None	None	Difficult
Sports	4, 5c	None	Difficult
Swimming	2	None	Difficult
Weather	None	None	Moderate
Wilderness Survival	5	8	Moderate
Wood Carving	None	Material Costs ~\$3.50*	Moderate

\*Material costs are approximate and depend on specific projects selected. \*\*Difficulty levels are subjective and are provided only as a guide.

First Class Adventure will work on Scout 4a,b,5. Tenderfoot 1a,3d,4a,b,5a,b,c,7a,8. Second Class 1b,2b,c,d,f,g,3a,b,c,d,4,5a,b,c,d,6a,b,8a,b,c. First Class 1b,3a,b,c,d,5a,6a,b,c,d,e,7a,b,c.

Troop leaders must sign off their requirements. Troops are encouraged to send adult leaders to help with the First Class Adventure program which makes it easy to sign off their Scout's requirements.