2020
Unit Planning
Guide
Goals of the Outdoor Program

The secret to successful program at Many Point is following the recipe laid out in the goals of the Outdoor Program. We “mission test” each of our activities to ensure that it meets the following principles so your troop not only has fun but has the opportunity to grow and develop as well.

- **Develop Self-Reliance** – Building the skills and attitudes that help a person believe that they can better take care of themselves.

- **Develop Resourcefulness** – Building the skills and attitudes that help a person believe that they can use the things available to them for other purposes.

- **Develop Leadership** – Building the skills that help a person lead others.

- **Understand Democracy** – Better understanding the form of government, or organization, which includes voting and making choices.

- **Learn Respect for the Environment** – Learn to appreciate the balances in nature and how to better coexist with the natural world.

- **Learn Wise Use of Natural Resources** – Learn how to take care of the environment.

- **Be Involved in Participating Citizenship** – Being part of a group by doing your share and helping out with the group’s tasks.

- **Learn to Accept Responsibility** – Learning to do the tasks assigned to you and the things you see need to get done.

- **Learn to Help Others** – Doing things to help other people.

- **Learn Teamwork and Cooperation** – Learning to work together for a common goal and getting along with others.

- **Learn Respect for Others** – To accept and celebrate diversity.

- **Develop High Self-Esteem** – Build the positive feelings about yourself.

- **Develop Physical, Mental and Emotional Fitness** – Build the body’s strength and health and the mind’s abilities to solve problems and cope with adversities.

- **Grow Spiritually** – To build the belief that there is something “beyond themselves.”

- **Build Strong Relationships** – To build stronger connections with members in your community.
# Many Point Unit Planning Guide

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Dear Unit Leaders,

Thank you for choosing Many Point to be your unit’s summer destination. We hope you’re ready for what Many Point strives to be: the highlight of your unit’s Scouting year.

Many Point is led by our six Guiding Principles: Safety, Mission, Guest Service, Excellence, Ownership, and Integrity.

Our first Guiding Principle is Safety because it is most important. If Scouts don’t feel safe, they won’t be impacted by the benefits of our program. To ensure safety, we not only earn the BSA Accreditation, we continue to seek and earn accreditation from the American Camping Association, an award only 5% of Scouts BSA camps earn nationwide. What this means for you is assurance of a safe facility and highly trained staff.

Our Mission at Many Point is to facilitate fun experiences that develop character, leadership, citizenship, fitness, and family. Many Point Scout Camp is designed to function as a tool that will help your unit carry out the mission of Scouting through the outdoor program, as well as help retain older Scouts in your unit. Our programs are designed to enable the mission for individual Scouts as well.

Our dedication to our next guiding principle, Guest Service, stems from us knowing we need to wow your unit at every opportunity. We hold our staff to a high level of service expectations, and they are excited to help you have a great week. We’re here for you as you prepare for camp, when you arrive, and any follow-up after your great week at camp.

Excellence, Ownership, and Integrity are our next three guiding principles. These, along with the first three, are the foundation of the Many Point culture. We train our staff on their first day at camp on how to exemplify these three, and during your camp week you’ll see these principles throughout your experience.

Innovation is a form of excellence and has a long history at Many Point. When Many Point was opened in 1946, it was the first summer camp built and designed for Troop camping. This new idea was developed under the concept of teaching Scouts the mechanics of citizenship through the community life of a Scout Troop, in a camp setting. This was faithful to the originally stated, ultimate purpose of Scouting, “…to produce men of character trained for citizenship.” We continue this tradition each year with new programs; this year is no different.

I hope you’re as excited as I am about the great experience ahead. This Unit Planning Guide is provided to give you the information you will need to get your unit ready for your exciting Many Point experience.

See you at camp!

Evan Yingst
Many Point Camping Director
THE PURPOSE OF THIS GUIDE

This guide is meant to assist your unit, especially the Summer Camp Coordinator, to prepare for Many Point Scout Camp. This guide is organized in a chronological order of preparation, to help you know you’re on track.

If you start on page one and follow the steps listed on each page, your unit is guaranteed to be ready for Many Point. The “table of contents” is designed to also function as a master checklist to ensure you’re prepared.

This guide reflects the Many Point website (www.ManyPoint.org) and supplements specific details and information. The goal of incorporating the Many Point website in this guide is to assist the unit leader to easily share the relevant content of this guide with all stakeholders (Scouts, Adult Leaders, Parents of Scouts) in your unit.

The guide is NOT intended to circumvent or replace any longstanding traditions or processes that currently exist in your unit. It is simply a Guide. If you have a preferred method please share with Many Point and help us improve this guide.

Do you have feedback or suggestions regarding this guide? Please share via these avenues.

1. www.manypoint.org/feedback
2. Contact Camping Director Evan Yingst (eyingst@northernstar.org or (612) 261-2466)
3. Contact Camping Assistant Emily Heidelberg (eheidelberg@northernstar.org or (612) 261-2460)

WHAT IS LOONOLOGY?
Loonology is advice, thoughts, ideas, or quips from those that have been in your position before, passed on through this guide. Feel free to utilize the ideas as you see fit, and share yours with us!

“THANK YOU FOR YOUR WILLINGNESS TO BE A LEADER AT MANY POINT SCOUT CAMP. SCOUTS MIGHT NOT THINK TO SAY THANK YOU, BUT THE PERSONAL GROWTH THEY WILL EXPERIENCE AT MANY POINT IS PRICELESS!”
SUMMER CAMP COORDINATOR POSITION DESCRIPTION

INTENT OF THIS DESCRIPTION
Sometimes the Scoutmaster is the unit contact that receives this packet. The description below is intended to assist the Scoutmaster in identifying and explaining the role of a Summer Camp Coordinator to themselves or a volunteer taking on this important role.

QUALIFICATIONS
- Volunteer with Scouting Unit attending Many Point Scout Camp

POSITION DESCRIPTION
- Serve as primary coordinator for preparations for units Many Point experience
- Utilizing resources outlined in this guide, inspire Scouts to attend Many Point Scout Camp
- Recruit Adult Leaders and Parents to serve in support roles such as “merit badge coordinator, older Scout coordinator, carpool coordinator, etc…
- Serve as the voice of information from Many Point to entire unit
- Ensure unit has safe travel plans to and from Many Point, and entire unit is aware of schedule
- Collect necessary documents from Scouts, Leaders, and Parents.
- Submit necessary information into SCMS.
- Coordinate with unit treasurer to ensure payments are submitted on time to Many Point
- Coordinate collection and distribution of merit badges and awards earned at Camp
- Review weekly emails from Many Point and share relevant information

COMPETENCIES
- Excellent communication, organizational, and leadership skills
- Problem Solving and troubleshooting
- Ability to recruit fellow adult leaders for support
- Responsible and mature
- Strong time management and flexibility

TIME COMMITMENT
- On average, Summer Camp Coordinators are spending one hour a week on preparations
CHAPTER ONE: OFFSEASON PREPARATIONS

THE FOLLOWING STEPS ARE CRUCIAL TO CONFIRMING YOUR RESERVATION AND BEGINNING YOUR JOURNEY IN PREPARATIONS FOR MANY POINT.

MOST UNITS COMPLETE THESE TASK EITHER BEFORE MARCH 15, OR AS SOON AS MAKING A RESERVATION.
CONFIRMING YOUR UNIT RESERVATION

SUMMER CAMP MANAGEMENT SYSTEM
You will have received an email from SCMS@northernstar.org confirming your reservation.

1. Please visit www.ManyPoint.org and click on the blue “SCMS” button

2. Enter your computer generated username and password. (provided in separate email)
3. Review the information in SCMS

4. Check to ensure your “Current Reservation” is accurate.
5. Click on “View Account Info” to see your deposit credited to your unit account.
6. Click on “Prepare for Camp” to see where to enter unit roster, register for merit badges, and older Scout programs.
7. Feel free to use “Change My Password” to something you can readily remember.
8. Feel free to explore more, but this is all you need to do for now.
**ADDING CONTACTS**

You may wish to grant other leader’s access to SCMS to assist with preparations. You can do this simply through “Manage Unit Contacts.” Please note, all communications will be directed towards the noted “primary contact.”

![Image of the SCMS interface showing the Manage Unit Contact option]

**STAY CONNECTED THROUGHOUT THE YEAR**

A great deal of information is shared throughout the year, including program highlights, meeting announcements, and contests on social media.

Have Scouts, Leaders, and Parents text “Loon” to 22828 to join our email list.

Additionally, encourage your unit to connect with us on:

- [www.ManyPoint.org](http://www.ManyPoint.org)
- [www.facebook.com/manypoint](http://www.facebook.com/manypoint)
- [www.youtube.com/manypointcamp](http://www.youtube.com/manypointcamp)
- [www.twitter.com/manypointcamp](http://www.twitter.com/manypointcamp)
EVERYTHING YOUR UNIT MUST PROVIDE
You will want to double check that your unit has these items lined up. If you’re having trouble finding adult leadership, connect with Many Point and we will help troubleshoot. Many times, we’re able to pair your Scouts with another unit.

ADULT SUPERVISION
- Two registered adult leaders 21 years of age or over are required at all Scouting activities, including meetings. There must be a registered female adult leader 21 years of age of over in every unit serving females. A registered female adult leader 21 years of age or over must be present for any activity involving female youth. Notwithstanding the minimum leader requirements, age- and program-appropriate supervision must always be provided.
- All adults accompanying a Scout who are present at the activity for 72 total hours or more must be registered as leaders. The 72 hours need not be consecutive.
- All adults must have completed Youth Protection training

INSURANCE
- Units not from Northern Star Scouting, BSA must provide proof of medical and accident insurance. This insurance is secondary to individual family insurances. Proof must include:
  - Policy Number / Certificate number / ID insurance
  - Address
  - First notice of claim form

HEALTH FORMS
- All participants must have an annual physical. We understand this can create a hardship for some families. Every Spring, Many Point’s lead doctors put on a free physicals day at a metro location. Check the Many Point website for more information.

“IT IS RECOMMENDED TO COLLECT ALL HEALTH FORMS IN MAY TO ENSURE FAMILIES HAVE SCHEDULED AND COMPLETED THIS IMPORTANT TASK.”
SHARE RULES AND POLICIES

The information below contains important information you will want your unit to know.

RULES & POLICIES

- Scouts are not allowed to leave camp with someone other than their legal parent or guardian without the expressed approval of the Unit leader. Leaders are trained to not allow Scouts to leave camp unless they have received prior approval from the legal parent or guardian.
- Our program is designed for registered Scouts BSA and Venturing Scouts. Families or guests may visit the Troop campsite with the approval of the unit leadership and will not be allowed to participate in camp program.
- Always wear a seatbelt.
- Observe camp speed limits of 15 mph and 5 mph.
- All persons are to ride in vehicles only where they have a dedicated seatbelt.
- When not in use, all fuels must be kept in locked storage.
- The State of MN requires parent or guardian permission to use a firearm. It is the Unit leadership’s responsibility to ensure youth without permission do not use a firearm at camp.
- Scouts are expected to be in their campsite when evening program ends.
- Leaders should only smoke in designated areas.
- The following items are prohibited:
  a. Fireworks of any kind
  b. Pets
  c. Alcohol / Illegal drugs
  d. Personal firearms
  e. Sheath Knives
- Scouts must use the buddy system at all times
- Hiking is the preferred method of transportation at Many Point. Units who bring Mountain bikes must participate in bike orientation upon arrival to camp. Only “big tire” bikes can handle our camp roads. Helmets must be worn. Please remind Scouts to be respectful of hikers and give notification when “passing on the left or right.”

STATEMENT OF NONDISCRIMINATION

These camping opportunities are made available through Northern Star Scouting, Boy Scouts of America. They meet the standards of the National Council, BSA, and the American Camping Association, and are inspected to assure a high quality, successful camping experience. Many Point is committed to a policy that all persons shall have equal access to its facilities, employment, and USDA Child Nutrition Problems without regard to race, creed, color, sex, national origin, age, or handicap.
HEALTH AND MEDICAL
Please share this information with stakeholders.

HEALTH FORMS
All youth and adults must have completed a long term health and medical form to turn in upon arrival. Health forms are available on www.Manypoint.org. At Camp, our Health Lodge director will collect, review, and store in our health lodge until we return them at the end of the week.

MEDICATIONS
The Many Point Health Lodge is available for consulting and supporting adult leaders with Scouts medications. Any medications taken at camp must be on the participants Health Form. Urge Scouts to always keep rescue medications on them at all times. Many Point has lock boxes available to borrow if your unit does not have one. Parents should discuss with attending Adult Leaders any concerns with medication.

SICK CALL
Many Point provides sick call from 8:30am to 9:30am and 6:30pm to 7:30pm, Sunday night through Friday night. We ask that units utilize these hours for non-emergency medical services. In the event of an emergency, find a Camp Staff member and they’ll assist you in getting in touch with our Camp Doctor and EMT.

DEER TICKS
Concerns and health problems as associated with various ticks have been widely reported throughout much of America, including the areas surrounding camps in Northern Star Council, BSA. Please visit www.manypoint.org/resources to view our advisory.

SEVERE WEATHER
Concrete shelters for severe weather are located throughout Many Point. Emergency procedures and directions are posted in your campsite. Camp administration monitors weather conditions using information from the National Weather Service. In the event of an emergency, Many Point staff will notify your unit when it’s time to head to appropriate locations. As a general rule, Many Point will begin heading to shelters 45 minutes prior to the storm arriving. We utilize an SMS app that will alert unit leaders as well.
CAMP FEES AND PAYMENT SCHEDULE

PARTICIPANT FEES
Camp fees are set by the Northern Star Scouting Camping Committee annually. Visit www.manypoint.org/fees for a complete list of current fees.

PAYMENT SCHEDULE
- A $100 deposit is due upon reserving your campsite. This deposit will be credited towards your unit’s overall fees.
- On April 1, older Scout reservations open online.
- On April 15*, $25 per youth participant is due. No adult deposits are required.
  - This deposit is non-refundable and non-transferable.
- On June 1*, full payment is due, for everyone attending.
  - In the event a guest is only staying for part of the week, the daily rate is 1/5 the fee.
  - Units on the “Equipment Plan” pay an additional $7 / Scout. Adult Equipment is included with paid Scouts
  - If a participant brings their own food, their fee is reduced by $37.

*A $10 late fee per youth will be applied for late payments. Many Point uses these head counts for bulk purchasing to help keep camp costs low. Adults will never be assessed a late fee.

OTHER CONSIDERATIONS
Some units will increase the cost beyond the fee from Many Point for things like eating on the road, gas compensation for drivers, and to supplement propane, etc. You should have a conversation as a unit to determine what these costs are and how they’ll be covered.

“WE STOP IN WADENA OR PARK RAPIDS TO EAT. WE HAVE PARENTS PUT MONEY IN A SEPARATE ENVELOPE FROM TRADING POST MONEY AND HAVE AN ADULT LEADER HOLD ONTO IT TO MAKE SURE SCOUTS HAVE FOOD MONEY FOR THE TRIP BACK AND FORTH.”

CAMPERSHIPS
Scholarships are available for Northern Star Council Scouts. Head to camp.northernstar.org/ and click on forms. Financial support is limited, and is first come, first served.

FAMILY CAMP
A $100 deposit is due upon making a cabin reservation, $50 deposit for a tent or RV site reservation. Fees can be found on www.ManyPoint.org/fees. Family Camp spots are reserved for an entire week at a time (no partial weeks). Additional night(s) can be requested with approval determined by Camping Director.
ADDITIONAL FEES

<table>
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<tr>
<th>Program</th>
<th>Description</th>
<th>Charge</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
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<td>Greased Watermelon</td>
<td>Watermelon &amp; Grease</td>
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<tr>
<td>Tie-Dye</td>
<td>Shirt &amp; Dye</td>
<td>$8</td>
<td>1</td>
</tr>
<tr>
<td>Rifle</td>
<td>Five .22 rounds</td>
<td>$0.25</td>
<td>1, 2, 3</td>
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<tr>
<td>Shotgun</td>
<td>Three .20 gauge rounds, clays</td>
<td>$1.25</td>
<td>1, 3, 4</td>
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<tr>
<td>What's Cooking</td>
<td>Meal kit</td>
<td>$12</td>
<td>5</td>
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<td>Merit Badge Supplies</td>
<td>Food for cooking, kits for leatherwork</td>
<td>$5.00 - $30.00</td>
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<td></td>
<td>and basketry, archery and wood carving</td>
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<td>Flintlock</td>
<td>No-Show fee</td>
<td>$5</td>
<td>7</td>
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<td>Older Scout Program</td>
<td>Off Site Treks, Five Stand</td>
<td>$10-$25</td>
<td>1, 8</td>
</tr>
</tbody>
</table>

Notes:
1-Based on last summer, subject to change
2-First two rounds (10 shots) for unit shoot and all ammo for merit badge work is free
3-Ammunition tickets for additional shooting are be sold at the Trading Post
4-Merit Badge and unit shoot will be charged at check out
5-Food kit used for activity and billed to unit at check out
6-See Merit Badge Prerequisite Form for Merit Badge costs
7-Flintlock lottery programs are included in normal camp fee. However, due to limited space we have a no-show charge for youth not attending a confirmed program.
8-Fee to cover fuel expenses for out of camp trip

TRADING POST
Scouts will find handicraft items, camp souvenirs, supplies, and treats available at the Trading Post. As a guideline, on average a Scout spends $60 per week. Our Trading Posts accept credit cards.

Units may wish to set up a charge account. Only adult leaders can authorize and make purchases through charge account. The final bill can be settled at end of week or added to the unit bill at check out.
FAMILY CAMP
Share this opportunity with your families!

PURPOSE OF FAMILY CAMP
Many Point operates a Family Camp with the vision of providing an opportunity for a Family to spend time together while having a Scouting experience, and to enhance the unit’s experience on the “Scout side.”

WHAT IS FAMILY CAMP?
Family Camp has 20 six-person cabins, six RV sites, and three tent / trailer sites. We have 7 full time staff who work in Family Camp. They operate a lifeguarded beach and offer a full program of craft, physical, and educational activities. Family Camp also has a camp store with souvenirs and limited grocery items. Family Camp has a bath house with showers, flush toilets, washers and dryers.

OPPORTUNITIES
There is something fun for all ages! From water aerobics to wilderness survival classes, or self-guided day trips to nearby Itasca State Park and Tamarac wildlife refuge, as well as a world famous thunder burger from Ice Cracking resort, it’s easy to fill your week with fantastic memories.

ALTERNATE ARRIVAL
If your unit is arriving on Saturday, you can request to stay in Family Camp cabins on Saturday night. Call camp at 218-573-3257 or email us at office@manypoint.org to make this request.

REGISTRATION PROCESS
Head to www.ManyPoint.org/Family-Camp for availability and registration procedures. Online you will also find a packing list, rules and policies, a map, a sample program schedule, pictures of cabins and campsites, and a whole lot more.

“FAMILY CAMP TRULY IS THE BIGGEST REASON OUR UNIT COMES BACK TO MANY POINT YEAR AFTER YEAR. IT’S TRULY A HIDDEN GEM AT A VERY AFFORDABLE RATE. IF YOU HAVEN’T UTILIZED THIS PART OF MANY POINT, YOU’RE REALLY MISSING OUT. FIND TIME TO TAKE A TOUR, AT LEAST.” – ADULT FEEDBACK FORM

SAMPLE SCHEDULE
To see a sample of our wonderful schedule at Family Camp, head over to www.ManyPoint.org/Family-Camp/
LEARN ABOUT YOUR SUB-CAMP

WHAT’S A “SUB-CAMP?”
At Many Point, we operate six separate sub camps. Buckskin, Ten Chiefs, and Voyageur operate our base program, and have the same schedule and program options. Pioneer is a remote sub camp, and is essentially unstaffed, independent camping. Flintlock is our Older Scout Adventure Base, where all our Older Scout programs like Water Sports Outpost, Older Scout Adventure base, and programs like Tree House are based out of. There is also Family Camp, a “hidden gem” in Scouting, for families of registered Scouts to stay at.

“WE HAVE OUR SPL LOOK AT THE CAMPSITE MAP WITH THE PATROL LEADERS COUNCIL AND PLAN WHERE SCOUTS AND ADULTS ARE CAMPING BEFORE WE GET TO CAMP

Visit www.ManyPoint.org/reservationsfees to see an overall map, program schedule, menu, campsite maps, and more.

FOOD SERVICE
Buckskin operates a Dining Hall, all three meals are cooked by our kitchen staff. Scouts utilize the patrol method by taking on roles like “server” and “after meal clean up.”

Ten Chiefs has breakfast and lunch delivered to your campsite in a pre-portioned crate for your Scouts to cook. Our kitchen team cooks dinner in the Dining Hall and staff will deliver a pre-cooked heater stack to your campsite entrance.

Voyageur has all three meals delivered in pre-portioned crates for your Scouts to cook. Since these Scouts are cooking all three meals in campsite, our food team sweetens the menu with dinner meals like steak and pork chops during the week.

“OUR UNIT ROTATES BETWEEN THESE THREE SUBCAMPS TO GIVE OUR SCOUTS A DIFFERENT EXPERIENCE EACH YEAR. SOME SCOUTS LIKE THE DINING HALL, SOME SCOUTS PREFER COOKING.”
SOLIDIFY PLANS FOR TWO SUMMERS FROM NOW

Units can have their same campsite for the same week as 2020 if the reservation is at Base Camp on or before May 1, 2020 (FOR EXAMPLE: A unit reserving Boone campsite Week 1 in 2020 will be able to reserve Week 1 Boone for 2021). Reservations can be made as early as January 1, 2020 for the May 1 deadline.

Units not attending Many Point in 2020, or those wishing to change sites, will have their campsite reservation placed after returning units have been placed by May 6, 2020. If more than one new unit, or units changing sites, want the same campsite, a lottery will be held on May 6, 2020 to place the units. Units occupying less than 50% of the listed campsite capacity may be required to share their campsite.

Note: Campsite capacities are noted on the Many Point campsite availability chart. A $100 deposit is due upon registration to secure your campsite.

After May 1 there is a great opportunity for your unit to move campsites if you’d prefer. Reservations are live and updated every morning at 2am. You may view available campsites on www.ManyPoint.org/reservations.

“HAVING YOUR UNIT STAY IN THE SAME CAMPSITE EACH YEAR REALLY HELPS A SCOUT CREATE MEANINGFUL MEMORIES. THEY LEARN THE LAY OF THE LAND AND WE CREATE TRADITIONS WE REPEAT YEAR AFTER YEAR.”
SHARE ADULT LEADER TRAINING OPPORTUNITIES

For a complete list of trainings available for Adult Leaders, please visit www.ManyPoint.org/programs/adult-leaders/

SCOUTING ADVANCEMENT

1. Introduction to Outdoor Leader Skills: This unit leader training is a must to do at Many Point. Offered during a few mornings each week, it’s the perfect time to take it while your Scouts are all busy at merit badges.

2. Safe Swim Defense and Safety Afloat

3. Climb on Safely

4. Trek on Safely

5. BSA Aquatics Supervision

MANY POINT OPPORTUNITIES

1. Adult Leader Delta: Learn from our expert staff on how to incorporate D.E.L.T.A. into your year round unit program.

2. Flintlock Adventure Tour

3. Adult Leader Recognition Dinner
CHAPTER TWO: COMMITMENTS AND REGISTRATION

The following steps are related to engaging Scouts with the Many Point website, getting program requests from them, and registering them online.

Most units begin this process right after the Leader’s Orientation Meeting in February.
EXCITE YOUR OLDER SCOUTS TO HEAD TO CAMP

USE OUR WEB PRESENCE
Many Point has created older Scout program videos on www.YouTube.com/manypointcamp and also embedded them www.ManyPoint.org/older-scouts/.

Facebook and Twitter have constant reminders and advertisements for Scouts – check us out on social media as well!

WORD OF MOUTH
Some units will have older Scouts share stories during the unit meeting of their older Scout adventures from last summer.

“WE HAVE A WHOLE UNIT MEETING DEDICATED TO EXPLORING THE MANY POINT WEBSITE. WE CONTACTED EVAN YINGST AND HE FOUND US A CAMP STAFFER TO GIVE A PRESENTATION AT OUR UNIT MEETING AS WELL.”
REGISTER SCOUTS FOR TIER 3 OLDER SCOUT PROGRAMS

APRIL 1 – APRIL 14
Due to planning needs including program supply acquisition, Many Point opens registration for our Tier 3 Older Scout programs on April 1. Log into SCMS to request programs. On April 14 at Noon, Scouts will be placed into the program by age then rank. After April 15, all open spots become first come, first served and reviewed on a weekly basis.

Requests for Tier 1 and Tier 2 programs open at this time as well, however spots aren’t allocated until your unit’s arrival. You can edit these requests until noon on Friday before your unit’s arrival. Scouts in this lottery system will be placed based on preference, and then age then rank. Units that don’t request Tier 1 & Tier 2 through SCMS before arrival put their Scouts at risk of not receiving spots.

You will see different statuses in SCMS.

Pending: You entered request correctly
Received: We have received your request
Approved: Scout is in program
Declined: Capacity or Age limits participation

YOUTH DEPOSITS DUE APRIL 15

WHY DO WE PAY YOUTH DEPOSITS?
Many Point needs a count of total youth attending from your unit. Please keep us updated as Scouts add or subtract from your anticipated number. Many Point utilizes these numbers with vendors for bulk purchasing. Because of this, the $25 deposit is non-refundable and non-transferable.

WHAT’S THE BEST PROCESS?
Summer Camp Coordinators collect this information in many different ways. Troop meetings, via email, via Google Forms, and some over a good old fashion phone call. One suggested method is utilizing a social media platform or website. Some units will utilize Scout accounts, while others will have scouts submit payment at a meeting. The unit submits one check to Many Point.

WHAT IF A SCOUT CAN’T ATTEND WITH THE UNIT?
Many Point operates an “All-Star” program for Scouts that can’t attend with their unit or would like to go an additional week. Many Point provides the adult leadership, and the conglomerate of individual Scouts form a unit for the week. Learn more at www.ManyPoint.org/All-Star.

HOW SCOUTS BECOME CAMP STAFF
Many Point offers a Counselor in Training (CIT) program that runs for five weeks. We’re very proud of our average staff retention of 5 years (top in the industry) and it all begins with our CIT program. Scouts spend five weeks living and working among our staff, which gives them the chance to learn necessary life skills, get supervised practice, and have a lot of fun. The first week is a training week where CIT’s learn how to teach a merit badge, run unit program, lead songs, learn about DELTA, and learn the Many Point traditions.
SHARE MERIT BADGE OPPORTUNITIES

WHAT’S AVAILABLE?
Many of our merit badges are designed to be offered in Buckskin, Ten Chiefs, and Voyageur. However, some of Many Point’s merit badges are offered only through Older Scout programs, or independent studies.

Please head to www.ManyPoint.org/meritbadges/ to see a complete list.

PASS / PARTIAL / PRE-WORK
Many Point provides a list of our merit badges, and perceived difficulty, which requirements will take additional time while at camp (outside the scheduled time) and which ones have requirements that need to be done ahead of time. Make sure Scouts review this list. Most unit leaders email the link above and encourage Scouts to review the pre-requisites form.

WHAT IF A FLINTLOCK OLDER SCOUT ADVENTURE BASE PROGRAM CONFLICTS WITH A MERIT BADGE?
Priority is up to your Scouts attend Flintlock activities. Every evening from 7pm-9pm Staff are available during free time to help Scouts make up missed classes.

HOW DO SCOUTS SIGN UP?
The unit coordinator will enter merit badge choices for Scouts through SCMS.

WHAT IF THEY CHANGE THEIR MIND?
Many Point doesn’t have capacities on merit badge sizes, however we do have recommended ages. These age guidelines help us manage class sizes, and while we won’t “ID” a Scout, we ask that your unit abide by the age recommendations.

BRING MERIT BADGE CARDS

ALSO KNOWN AS “BLUE CARDS”
Every scout should be aware of which merit badges they will be taking, so have them fill out the information before coming to camp. This makes it easy, fast, and organized for both you and us to keep track of everyone’s progress.

“WE SEND ALL OUR FIRST YEAR SCOUTS TO LEATHERWORK AND BASKETRY BEFORE FIRST CLASS ADVENTURE. THEY GET TO EARN TWO MERIT BADGES AND GET A LEG UP IN RANK ADVANCEMENT.”
**How to enter Roster into SCMS**

On the log in page for SCMS, there is a complete manual on how to use SCMS. Brief instructions are below. The button to get to SCMS is on [www.ManyPoint.org](http://www.ManyPoint.org).

1. Click on “Prepare for Camp” in the upper left-hand corner.
2. Scroll down and click on “Enter Unit Roster.”
3. You can enter manually by clicking on “Manually Manage Roster” and begin adding Scouts.
   a. OR – you can download a .CSV generic roster and copy/paste your Scouts into this roster, then upload. Do not add / delete rows, and make sure your data is just data for this to work.
4. When completed, you can export a .CSV file for your uses.

**How to enter Scouts into Merit Badges**

5. Once you have entered Scouts into your roster a “register for programs” button appears.
6. Scouts will appear in alphabetical order. When selecting merit badges, it will auto-fill merit badges that are multiple sessions if you select it one of the sessions.
7. Please keep this information as accurate as possible, up until you have departed for camp. Many Point plans staffing and supplies based off of these numbers.

**How to register for Tier 1 & Tier 2 programs**

8. Once Scouts are entered into the unit roster, you can request Scouts for these Tier 1 & Tier 2 programs. Scouts will be informed of placement upon arrival to camp. You will enter Scouts into these programs in order of preference. Scouts will be marked “Received” when Many Point has noted their interest.

**How to register for Unit programs**

9. In SCMS, under “Register for Programs” your unit can indicate preferences for unit programs. Scouts should rank programs based on preference to give to you. There are 13 one-hour long sessions available during your camp week. It is recommended Scouts pick at least 15 for a full schedule. It’s okay if your unit doesn’t want to utilize all 13 sessions.
**Pre-order Custom Unit T-Shirts**

**Many Point T-Shirt**
Each year Many Point partners with a vendor to provide a camp T-shirt with your unit number and the year you’re attending Many Point.

Head to [www MANYPOINT.org/PreOrderT-Shirt](http://www.MANYPOINT.org/PreOrderT-Shirt) for the design and online order form.

Ordering deadlines:
Because this planning guide was sent to print prior to the final agreement with our vendor, please refer to the link above for more information on order deadlines to ensure your shirts are delivered before your camp week.
DETERMINE WHICH EQUIPMENT YOU’D LIKE TO USE.

**Many Point Campsite Equipment**
In your campsite there is a Scout axe, bow saw, and reflector. By request, you can borrow dutch ovens, pie irons, and campsite games like bean bag toss or ladder ball.

**Many Point Equipment Plan**
We offer an equipment plan for $7.00 per Scout that includes:
- 9’x7’ wall tent and poles (1 per 2 participants)
- 1 Sheepherder Stove or 3-Burner LP stove (additional charge for propane) per patrol
- 1 Patrol Box per Patrol
- 1 Troop Supply tent per patrol
- 1 12’x16’ Tarp per patrol
- Cots for each member of Troop

*Adults will be included in equipment plan free of charge
*We ask that units bring their own tent stakes

**The Many Point Patrol Box includes:**
- Legs, Bolts, Washers, Nuts
- 9” Fry Pan
- 6” Pot
- Pliers
- Chef’s Trail Kit
- 2 Handles
- 6” Lid
- Aluminum Griddle
- Plastic Pitcher
- Coffee Pot
- 8” Pot
- 3x 12qt dish tubs
- 10.5” Fry Pan
- Coffee Lid
- 8” Lid

Participants staying in Buckskin will use dining hall utensils. Everyone else should bring their own mess kits. Many Point has a small supply for emergency use.

**Additional Equipment for Rent**
If you need more equipment or only need a few items, you may rent additional equipment

- Tarp - $4
- Ice Chest - $5
- LP Stove - $20
- Patrol Box - $10
- Cot - $3
- Propane - $16
- Tent - $8
- Sheepherder Stove - $0

**Communicating through SCMS**
Utilize the “indicate equipment needs” link in SCMS to tell us what equipment you’d like at your campsite when you arrive to camp.

**Trading Post Unit Charging**
You can set up unit charging at our Trading Posts whenever you like. Once completed, any items you put on that charge list will not be paid for at the Trading Post, but at Administration with your check-out process. Remember, during the check-out process we only accept cash or check to keep our camping rate as low as possible.
BRINGING YOUR OWN EQUIPMENT

CAMP STANDARDS
If you’re using your own cots and tents, the National Council of the BSA has determined that units must provide people with at least 30 square feet of ground space per person in a tent. Tents must be clearly labeled with “No Flame in Tent” somewhere on the outside of the tent.

RECOMMENDED TROOP EQUIPMENT
Bring these items for a fun week at Many Point!

- Twine and Rope
- Patrol Flags
- American Flag
- File for Axe
- Pens and Pencils
- Stationary for Scouts
- Camp Chairs
- Medicine lock box
- Extra Matches
- Tent Stakes
- Lanterns w/ Mantels
- Song Books
- Mosquito Netting
- Extra Paper Towels
- Merit Badge Library
- Ice Chest
- First Aid Kit
- Troop Identification Sign
- Sharpening Stone
- Battery Operated Clock
- Thumb Tacks
- Plastic Bags
- Padlock for Food Storage
- Spare water bottles

Bolded items are highly recommended by camp staff as a necessity for a great week.

“OUR TROOP LIKES TO USE MANY POINT’S TENTS AND COTS BECAUSE OUR UNIT TENTS HAVE ZIPPERS, AND SCOUTS ARE HARD ON ZIPPERS DURING A BUSY WEEK"
DETERMINE UNIT ARRIVAL TIME

The address for Many Point is:

41408 Many Point Scout Camp Road, Ponsford, MN 56575.

Google maps estimates we are 231 miles from Base Camp (southern Twin Cities.)

TRAVEL UPDATES

On www.Manypoint.org/news, we share construction and travel updates to help avoid detours.

FOOD

You will want to arrive to Many Point between 1pm and 2pm on Sunday. Most units average three stops along the way, two 10-minute restroom breaks and a 30-minute lunch break. The best places to stop for lunch is Wadena or Park Rapids. Both have multiple dining options within walking distance of each other.

CAN’T ARRIVE ON SUNDAY?

If you’re traveling over 300 miles, and would like to request early arrival, or have other restrictions and you can’t arrive until Monday, you can request a different arrival day, through www.Manypoint.org/alternatearrival.

In requesting an alternate arrival, my unit understands that for:

**Saturday Arrivals**

- My unit will report to Camp Administration building upon arrival.
- No Food Service is provided until Sunday evening.
- No Staff or program is available until Sunday at 1pm.
- Camp Facilities (beach, climbing) are not available.
- Scouts must remain in campsite unless accompanied by an Adult.
- We will submit equipment requests prior to arrival.

**Monday Arrivals**

- My unit will submit merit badges prior to arrival.
- My unit will submit unit program planning sheet prior to arrival.
- My unit will submit older Scout program requests prior to arrival.
- My unit will submit meal count sheet prior to arrival.
- My unit will submit equipment requests prior to arrival.

“OUR UNIT ALWAYS DRIVES UP ON SATURDAY AND SPENDS SUNDAY MORNING AT ITASCA STATE PARK. SEEING THE HEADWATERS OF THE MISSISSIPPI IS REALLY SOMETHING, AND ENHANCES OUR TRIP TO MANY POINT.”
Determine Unit Swim Qualification Plans

Doing Swim Test at Many Point
75% of units do their swim qualifications upon arrival to Many Point. This works great. There’s a few tips that will help your arrival day go smoothly.

1. Have your Scouts intentionally pack swimsuit and towel in an easily accessible location.
2. Head down to the beach right after parking in your campsite – and beat the rush. The busy times at swim qualifications are from 3pm – 5pm.
   a. Many Point has changing rooms at the beach, which makes changing a breeze!

Doing Swim Test Ahead of Time
This test can be done at the unit level. It needs to be conducted by one of the following approved resource people: The form can be found online at www.ManyPoint.org/resources.

1. Aquatics Instructor
2. BSA Aquatics Supervisor
3. BSA Lifeguard
4. Certified Lifeguard
5. Swimming instructor

All persons participating in BSA Aquatics are classified according to swimming ability. The classification tests and procedures have been developed and structured to demonstrate a skill level consistent with the circumstances in which the individual will be in the water. All participants must re-test annually. The Swimmer’s test demonstrates the minimum level of swimming activity for recreational and instructional activity in a confined body of water with a maximum of 12-foot depth and with shallow water footing or a pool or pier edge always within 25 feet of the swimmer.

Swimmers Test
Jump feet first into the water over a head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: Side stroke, breast stroke, trudgen, or crawl; then swim 25 yards using an easy restring back stroke. The 100 yards must be swum continuously and include at least one sharp turn. After completing the swim, rest by floating.

Beginners Test
Jump feet first into water over a head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before and return to the starting place.

Special Note
Many Point Aquatics staff are empowered to ask any participant to re-test at any point in time. Our aquatics staff may do so for reasons like – “strong winds and current, wanted to make sure young Scout could handle okay.”
SHARE LIVING WITH ANIMALS GUIDE

A SAFE EXPERIENCE IN THE WOODS
Many Point owns 13 miles of shoreline around a lake that has just a handful of neighbors. The benefit to this is that our wilderness remains very natural.

The Boy Scouts have become experts on sharing the woods with raccoons, gophers, squirrels, ticks, bats, bears, coyotes, and a whole lot more. All of these animals and more have been spotted around Many Point.

As a general rule to ensure all participants remain safe, do not leave access to food and other smellable’s. This will prevent almost all issues. Being vigilant about teaching your Scouts, particularly the younger youth in how to properly store food and items with a scent such as deodorant, toothpaste, etc…

Many Point recommends sharing the “Camping with Wildlife” page with all participants prior to heading to camp. It is available at www.camp.northernstar.org under the “forms” page.

SHARE WORK PARTY OPPORTUNITY

ALL SKILL LEVELS NEEDED
The annual Many Point work party is always the weekend after Memorial Day. Many Point is very blessed to have a volunteer base of over 100 people attend each year. We invite adults, families, and units to join us.

Project types include brush clearing, painting, carpentry, plumbing, electrical, hauling, cleaning, and more.

Food and lodging are provided.

For a specific project list or to register, head to www.ManyPoint.org/work-party.

“OUR TROOP UTILIZES THE MANY POINT WORK PARTY AS A GET-AWAY FOR JUST OUR ADULTS, AND SOME OF OUR OLDER SCOUTS. WE WORK DURING THE DAY, AND HAVE A CAMPFIRE AT NIGHT.” –SUE STONE, T3270
SUBMITTING FINAL PAYMENT

WHY DO WE SUBMIT FULL PAYMENT PRIOR TO CAMP?
Many Point utilizes these numbers to ensure we are appropriately staffed, make final purchases for the season, and make sure we are ready for your Scouts. It’s always okay to add additional youth and adults. In fact, we plan on it. You can add Scouts at any time, even during your week.

- On June 1*, the remainder of the fee is due, for both youth and adults.
  - In the event a guest is only staying for part of the week, the daily rate is 1/5 the fee.
  - Units on the “Equipment Plan” pay an additional $7 / Scout. Adult Equipment is included in the equipment plan for free.
  - If a participant brings their own food, their fee is reduced by $37.

*A $10 late fee applies for fees paid after this date. Scouts that join in the Spring are exempt.

HOW DO WE DO IT?
When logged into SCMS, on the top left you can click on “view account info.” This will take you to a summary page of what your unit has paid so far.

Head to www.ManyPoint.org/resources and locate the balance of fees worksheet. This worksheet will help guide you through summing dues and credits to create your “balance of fees.” Envelopes post marked by June 1 will not be considered late.

You will also receive a Balance of Fees worksheet and bill summary in the mail from Many Point in mid-May. We do not accept credit cards for participant fees to help keep camp costs low.
CHAPTER THREE: THREE WEEKS BEFORE CAMP

THE FOLLOWING STEPS ARE BEST DONE THREE WEEKS BEFORE HEADING TO CAMP.

SOME UNITS WILL DO THE FOLLOWING STEPS EARLY. FEEL FREE TO WORK AHEAD!
SHARE WITH PARENTS HOW TO CONTACT MANY POINT

BY MAIL:
Mail should be addressed as follows:
Name
Site Name & Troop Number
Camp Name
41408 Many Point Scout Camp Rd
Ponsford, MN 56575

*From the Twin Cities, mail takes on average three days to arrive to Many Point. So – mail early!

BY PHONE: 218-573-3257
Emergency phone messages can be received at the number above. Calls should be prepared to leave details such as Scout’s name, unit number, and campsite. Due to camp size, it make take up to several hours for a message to reach the recipient.

Mobile coverages vary by carrier, but in general it is available. We strive for a wilderness atmosphere at camp, and encourage limited usage by leaders, and strongly discourage any use by Scouts.

Mobile charging devices are for sale in the Trading Post, and dedicated outlets are available in your sub-camp lodge. While a Scout is trustworthy, usage is at your own risk.

BY INTERNET
Many Point’s summer email address is office@manypoint.org. It is monitored throughout the business day, and messages can be communicated to your unit or Scouts through this email. Due to camp size, it make take up to several hours for a message to reach the recipient.

A complimentary Wi-Fi service is available in the basement of the Administration Building, known as the Loon Café. The administration building is open from 8am – 9pm. Accommodations can be made for adult leaders that need after hour access.

“OUR UNIT HAS PARENTS MAIL OUR YOUNGER SCOUTS A PACKAGE TWO DAYS BEFORE WE LEAVE FOR MANY POINT TO HELP AVOID HOMESICKNESS.”
SHARE PACKING LIST WITH PARTICIPANTS

WHAT SHOULD SCOUTS PACK
A fully comprehensive packing list is available on www.ManyPoint.org/resources.

SHARE YOUR BEST PRACTICES
We are aware many units have created their own packing lists based on decades of experience. Please share with us so we can continue to spread the knowledge and help other units prepare!

GATHER DIETARY RESTRICTIONS

WHAT MANY POINT CAN DO
We are able to provide substitutes or alternative menus for participants with one of the following dietary restrictions.
  o Peanuts or nut allergies
  o Gluten Allergies
  o Lactose intolerance
  o Pork restrictions
  o Vegetarian Preference

NOTIFICATION
In order to help keep camp costs low, you must communicate with camp at least two weeks ahead of your camp week. Participants that arrive to camp and notify food service at that time create an expensive situation that hurts our operation. Due to this factor, a late notification fee may be applied to your unit of $10 per person.

Parents or unit leaders can notify camp via email or phone. Office@manypoint.org or 218-573-3257.

WHAT IF MY DIETARY RESTRICTIONS ARE MORE COMPLICATED?
We are not able to provide alternative food for other or multiple restrictions at this time. However, we will store and serve all food that is brought for participants who have additional dietary restrictions. Your fee will be discounted to compensate for providing your own food.

CONTACT LOCAL OA CHAPTER
NORTHERN STAR COUNCIL UNITS
Many Point works directly with the OA, and has your unit’s names. We will confirm the names with you at camp.

NON-NORTHERN STAR COUNCIL
Please contact your local OA Chapter and bring the names you’d like called out to camp.

Our OA call out ceremony is during closing campfire on Friday night.
FINALIZE SCMS INFORMATION

MANY POINT CLOSES ONLINE ADJUSTMENTS ON THE FRIDAY AT NOON BEFORE YOUR WEEK AT CAMP. TO MAKE CHANGES AFTER THIS TIME, PLEASE CALL CAMP AT 218-573-3257 OR EMAIL US AT OFFICE@MANYPONINT.ORG.

CAMP ROSTER
Please take time to review information in your online unit roster and make sure it is accurate. Camp is continuously checking numbers as we’re preparing for your arrival.
   *There is always room for more Scouts. Please do not turn any Scout away from camp, no matter how late the registration.

MERIT BADGE PLANS
Please take time to review merit badge information and make sure it is accurate.
   *Scouts can always change badges, even once they arrive to camp. The most accurate the information, the better Many Point can serve your Scouts.

OLDER SCOUT PROGRAMS
Please take time to review submissions for older Scout programs. For Tier 1 & Tier 2, Scouts will find out which programs they got into upon arriving to camp. For Tier 3, Scouts will find out which programs they got into on April 15, then weekly until camp starts.

Any Tier 1 & 2 requests received upon your arrival to Many Point will be placed after the online submissions are placed.
CHAPTER FOUR: TWO WEEKS PRIOR

THE FOLLOWING STEPS ARE BEST DONE TWO WEEKS BEFORE HEADING TO CAMP.

SOME UNITS WILL DO THE FOLLOWING STEPS EARLY. FEEL FREE TO WORK AHEAD!

Congratulations – you’re two weeks away from an amazing week at Many Point!
SUBMIT EQUIPMENT REQUESTS

SUBMITTING THROUGH SCMS
Click on “Indicate Equipment Needs” in SCMS to communicate what equipment you would like to have at your campsite.

Equipment information on pg. 22

Many Point will collect extra equipment on Sunday and Monday, so don’t fret if you over order. You will only be charged for what you end up keeping during the week.

There will be an equipment demonstration on Friday in your sub-camp on how to return your equipment at the end of the week.
COLLECT PWC & ATV RELEASE STATEMENTS

WHO NEEDS THESE FORMS?
Scouts participating in Water Sports Outpost need to have a signed Personal Water Craft (PWC) agreement before a Scout will be allowed to drive a Jet Ski. Scouts that don’t have this form can still participate in the program, they just won’t be able to drive or ride a Jet Ski.

Scouts participating in Older Scout Adventure Blast or ATV Day Ride need to have a signed All Terrain Vehicle (ATV) release statement. Scouts can participate in Older Scout Adventure Blast without the slip, they just won’t be able to participate in the ATV training course.

WHERE CAN I FIND THESE FORMS?
www.ManyPoint.org/resources

WHAT DO I DO WITH THESE FORMS?
Many Point will be collecting these forms from the unit upon arrival to the Administration Building.

COLLECT BLANK CHECK FROM TREASURER

WHAT IS THIS FOR?
Typically incidental charges will occur throughout your camp week. These charges may accrue from program kits, trading post tabs, unit shotgun programs, etc… Collecting a unit check ahead of time saves your unit time in reimbursing an Adult Leader after your camp week.

COLLECT SHOOTING SPORTS PERMISSION FORMS

WHO NEEDS THIS?
The state of MN requires all youth under age 18 have signed permission to use a firearm. It is the unit’s responsibility to ensure youth that do not have a signed permission form don’t participate in shotgun and rifle programs. This form can be found on the Many Point website.

LOCATE COPY OF UNITS INSURANCE CERTIFICATE

WHO NEEDS THIS?
Any unit that is not from Northern Star Council needs to bring a copy of your council’s certificate of insurance. For assistance, contact your local council.
**COMPLETE MEAL COUNT SHEET**

**WHAT IS THE MEAL COUNT SHEET?**
The form, available in this packet and on [www MANYPOINT.org/resources](http://www.ManyPoint.org/resources), is the unit’s way of communicating food quantities and how you would like the food divided amongst the patrols.

**WHAT IF SOMETHING CHANGES?**
That’s okay! Your Commissioner will be checking in with you each day to make sure you’re getting enough and/or not too much food. You can communicate your food number changes through your camp Commissioner during their morning visit with your unit.

**HOW DOES IT WORK?**
Many Point is a well oiled machine when it comes to our food service and providing appropriate quantities of food. It all starts with our system of organizing food packs in groups of 6, 8, and 10.

We order products in packages that have appropriate serving sizes for this size group. For example, a patrol of 6 will get a 12 pack of eggs. A patrol of 10 will get an 18 pack of eggs for scrambled eggs. This minimizes food handling and ensures safe, plentiful, and tasty food all week.

What if I have a patrol 14? That’s great – request an 8 and a 6. What about a Patrol of 9? That works too – we’ll send food for 10.

Utilizing the example on the website, please complete a meal count sheet communicating how much food to send for each meal, by Patrol. We will use this number, and any number you communicate to us during your daily commissioner visit to determine final population counts for your unit’s bill. Accuracy on this form is very important!

**WHAT DO I DO WITH THIS FORM?**
Many Point will be collecting this upon your check in to camp.
CHAPTER FIVE: DEPARTING FOR CAMP

THE FOLLOWING STEPS ARE BEST DONE WHEN DEPARTING TO CAMP.

SOME UNITS WILL DO THE FOLLOWING STEPS EARLY. FEEL FREE TO WORK AHEAD!

Drive safe!
SHARE WITH PARENTS TRAVEL PLANS

ITINERARY
Some Summer Camp Coordinators have communicated their safe arrival with parents via social media or unit websites. This greatly helps parents who are “child-sick” from worrying about their child. The same can also be communicated when they are departing camp.

DIETARY CONFIRMATION
Re-confirm that participants do not need any special dietary requests, as it’s easiest for your unit to learn about this when the parent is still easy to contact.

HOW TO GET TO CAMP
There are two maps available that are very helpful for navigation. There are two entrances to Many Point, the south entrance and the north entrance. They are available on www.ManyPoint.org/resources.

Your check-in experience will go much smoother if you enter through the north entrance. Utilize the “Map to Many Point” that shows the region and directions on how to enter from the north entrance. Additionally, there will be Many Point Loon signs giving directions to the north entrance of camp.

Once on Many Point property, you will be greeted by staff along the road. They will give you directions to the Administration Building and from there to your campsite. You can use the “Map of Many Point” to view the entire camp and to help guide you to your campsite.
DOCUMENTS FOR ARRIVAL TO ADMINISTRATION BUILDING

WHEN WALKING IN THE DOOR
When you arrive to camp, a staff member will confirm with you that you have the following together.

- All participant physicals
- All PWC release statements
- All ATV release statements
- Blank Check
- Copy of unit’s insurance certificate
- Complete meal count sheet

We will also inquire if

- Unit roster was submitted online. If yes, then great. If not, we will ask that you take five minutes to fill one out.

Radio Station tuned in

- You will want to have your Adult Leaders have AM1610 tuned in on their car stereos. Many Point broadcasts a Sunday radio show that reminds Scouts about what to expect for the week.
WHAT TO EXPECT ON SUNDAY

ADMINISTRATION & LOGISTICS
Your first stop will be the Camp Administration building. Camp will collect the requested paperwork we’ve requested, and confirm your information with you in SCMS.

HEADING TO YOUR SUB-CAMP
After you have been through check in, you will be given directions to your campsite. Upon arrival to your campsite, the following things will happen (in this order):

- Campsite orientation with Commissioner
- Begin discussing program schedule for the week
- Unit heads to beach for orientation and swim qualifications
- Buckskin units head to Dining Hall for Dining Hall orientation
- Campsite set up
- Dinner at 6:00 pm
- Camp Tours at 7:00 pm
- Adult Leader meeting at Sub Camp lodge at 7:00 PM
- Free Time after Tours are complete
- Opening Camp Fire at 9:30 PM

JOIN OUR SMS TEXT SERVICE
Leaders will be given the opportunity to join our “REMIND” SMS service at check-in.

WHAT TO EXPECT ON MONDAY / REST OF THE WEEK

GENERAL DAILY SCHEDULE
In general, Breakfast is at 7:50am, Lunch is at 12:50, and Dinner is at 6pm. Merit badges are from 8:30 – 12:30, and unit activities happen between 2pm and 5pm. Free time is from 7pm dinner til 9pm. Review your sub-camp schedule for specific information.

Your camp Commissioner will meet you in your campsite during the first merit badge session each day. During this meeting you will give feedback on how your week is going, if you’d like to make any changes to your schedule for the rest of the week, and to be given reminders about upcoming events each day.

On Monday morning, your commissioner will bring finalized unit activity schedules and older Scout program schedules. You can make requests / changes as you would like, and Many Point will do our best to accommodate.
CHAPTER SIX: DEPARTING FROM CAMP

THE FOLLOWING ARE STEPS THAT WILL HAPPEN AT CAMP AND THEN HOW TO WORK WITH US ONCE THE DUST SETTLES.

Drive safe!

Got more feedback to give? www.ManyPoint.org/feedback
MANY POINT UNIT PLANNING GUIDE
CHECK OUT AND AFTER CAMP

CAMPSITE CHECK OUT

WHAT HAPPENS IN OUR CAMPSITE:
Your Commissioner meets you at your campsite based on the time agreed upon. Your Commissioner will be reviewing your site to ensure Scouts have left it better than found.

Your Commissioner will give you our blue “Equipment Check List” that indicates that all borrowed equipment is accounted for. You need this before heading to the Camp Administration Building.

CHECK OUT AT THE ADMINISTRATION BUILDING
Once you arrive to Admin, camp will provide you with:
1. Health forms.
2. Patches earned.
3. Review of the final bill to ensure accuracy.
4. Confirm your reservation for next summer.
5. Turn in of your feedback form
6. Receive information about Winter camping opportunities

“MAKE SURE TO CHECK YOUR LODGE MAIL BOX ONE LAST TIME SATURDAY AM FOR THE BLUE CARD THAT SNUCK IN LATE AFTER FRIDAY NIGHT CAMPFIRE.”
DO WE OFFER WINTER CAMPING?
You bet! Check out our Winter camping opportunities on www.Camp.Northernstar.org to connect with the Many Point staff during weekends in January and February.

Registration opens online October 1.

We provide all the gear your Scouts need to have an excellent winter camping experience. Not only do we have the gear, we also provide fun experiences like fat tire biking, ice climbing, snow shelter building, escape rooms, and more.

Additionally, we offer specialty weekends to teach Scouts Snow Sports MB, Search and Rescue MB, and Ice Fishing.

You don’t want to miss out. Choose a January or February weekend now to guarantee your spot!
SITE SWAP INTEREST?

WHY SITE SWAP?
Northern Star Council strategically provides unique experiences at both Many Point and Tomahawk. Units can partner with a unit from the other camp to “save your campsite and week” and be able to experience a different camp.

Please indicate on your feedback form if you’d like contact information on the other units that are also interested in swapping campsites.
1. **Year Segments**– One year segment is worn for each year a youth or adult attends Many Point. One year segment is given to all campers each year.

2. **Many Point Scout Camp**– the center of the Many Point recognition system. The Loon logo remains the same, but a new background is introduced each year. Scouts and adults receive the 3” Loon patch each year at Many Point. Most Scouts use their first year patch as the center of the system.

3. **Super Troop Segment** – worn by youth and adults who were in attendance at Many Point when their Troop earned the Super Troop award.

4. **Activity Segments** – Available for a variety of camp activities. Check at your Camp Trading Post or the Administration Building for a list of those segments available.

5. **Special Patches** – 3” patch is available for participants in Project COPE, Climbing, Water Sports Outpost, and Family Camp programs at camp.

**NOTES:**
- Units decide the qualifiers for earning each segment
- 3” Loon patches and year segments will be presented to Troops at check out.
- Other segments and patches can be ordered utilizing the segment order form. This sheet needs to be submitted through your Trading Post by Thursday so we can assemble your order by check out.
**How to Contact Us After Your Week at Camp**

**During the Summer Season**
Many Point answers our seasonal phone line from the day staff arrives (mid-June) until the last Scout goes home. (mid-August). We can be reached at 218-573-3257, or office@manypoint.org.

**During the School Year**
Emily Heidelberg supports the day to day offseason operations of Many Point and answers all inquiries. Her phone number is (612) 261-2460 and her email is eheidelberg@northernstar.org. Emily works from 8:30am – 5pm Monday through Friday and does her best to return communications within 24 hours. If you don’t happen to catch her, please leave a detailed message and she will get back to you.

**Billing Questions**
If upon review of your unit bill after camp your unit treasurer has noticed something to discuss, please have them log into SCMS and pull an account summary report, and ensure they’re reviewing the most recent bill. If you have a change you’d like to request, please include Council, unit type, unit number, campsite, and sub-camp, and then any pertinent details on your concern in the email or voice message.

**Missing Blue Cards?**
Please include Council, unit type, unit number, campsite, sub-camp, week, year, Scout name(s), and merit badge(s) that you are checking on. We will respond via email with our counselor records for each badge / Scout and allow you to recreate blue cards based on the information provided.

Many Point maintains records of blue cards for three years at the council office. Records from four to eight years ago are kept at an offsite storage facility and may take us time to respond to these inquiries. After eight years, records are recycled.

**Lost and Found?**
During the summer, please contact Many Point. During the school year, please contact Emily. Please include Council, unit type, unit number, campsite, sub-camp, which week you attended, and as many details as possible about the item (size, color, brand, make, model, etc…). Our lost and found is sorted by week and then by item type (i.e. water bottle, clothing, electronic).

After November 1, all remaining lost and found is donated to a local charity for those in need. Class A’s are returned to units upon finding them at camp.
Elbow Lake Road
37
39
39
39
58
44
44
71
113
113
113
113
3 Miles
3 Miles
3 Miles
Two Inlets
11 Miles
Park Rapids
71
To Bemidji
37
71
To Waubun
37
To Detroit Lakes
10
2
4
6
8
10
Miles
Legend
US Highway
State Road
County Road
Gravel Road
Check-in & Information
Units and visitors check-in at Administration Building
Family Camp guests check-in at Family Camp
Many Point Scout Camp
Northern Star Council, BSA
41408 Many Point Camp Road
Ponsford, MN 56575
Camp Emergency Phone Number
218-573-3257
Many Point Scout Camp
Northern Star Council, BSA
41408 Many Point Camp Road
Ponsford, MN 56575
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218-573-3257